# The AQ17-DCI System for Data-Driven Constructive Induction and Its Application to the Analysis of World Economics

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**Abstract.** Constructive induction divides the problem of learning an inductive hypothesis into two intertwined searches: one—for the "best" representation space, and two—for the "best" hypothesis in that space. In *data-driven* constructive induction (DCI), a learning system searches for a better representation space by analyzing the input examples (data). The presented data-driven constructive induction method combines an AQ-type learning algorithm with two classes of representation space improvement operators: *constructors*, and *destructors*. The implemented system, AQ17-DCI, has been experimentally applied to a GNP prediction problem using a World Bank database. The results show that decision rules learned by AQ17-DCI outperformed the rules learned in the original representation space both in predictive accuracy and rule simplicity.

#### **1** Introduction

The basic premise of research on *constructive induction* (CI) is that results of a learning process directly depend on the quality of the representation space in which is occurs. If the representation space is well designed, then learning results will tend to be satisfactory with almost any method (assuming an adequate representation language); otherwise, they may be poor regardless of the method. Constructive induction is oriented toward learning problems in which the representation space, as defined by attributes in the training examples, is of low quality or there is a mismatch between the representation language used and the target concept. A low quality representation space means that the space is spanned over attributes that are weakly relevant or irrelevant for the given learning task. To cope with such problems, constructive induction space, and the second for the "best" hypothesis in the found space. Using another terminology that is also used in machine learning, constructive induction includes the problem of automatically determining the best "representation space bias" as a part of the induction process.

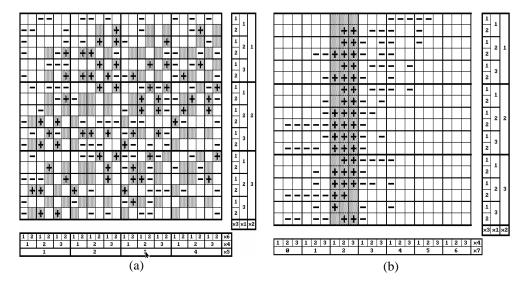
The idea of constructive induction is not new [23]. Initial research on this topic concentrated solely on constructing new attributes beyond those provided in the input data [21] [36] [16] [32]. Michalski [23] presented a set of *constructive generalization rules* that describe various ways in which new attributes can be generated. More recent work has

viewed constructive induction more generally, namely, as a double-search process, in which one search is for an improved representation space and the second for "best" hypothesis in this space [2] [3] [38]. The improvement of a representation space is done in several ways—by generating new attributes, by removing less relevant or irrelevant attributes, and/or by abstracting values of given attributes (grouping values to larger units).

The search for an improved representation space can be guided by information from three sources [38]: training data (as in data-driven constructive induction—DCI), initial hypotheses learned from the data (as in hypothesis-driven constructive induction—HCI), or expert knowledge provided by the user to the system (as in knowledge-driven constructive induction—KCI). These sources can also be combined into a multistrategy constructive induction and its application to a problem of learning economic relationships.

### 2. An Illustration of the Importance of the Representation Space

The concept representation space is defined as a space in which inductive hypotheses are generated. In conventional machine learning methods this space is identical to the space in which training examples are represented. As mentioned earlier, the choice of the representation space has a profound effect on the quality of the generated hypotheses. This effect is well illustrated by the second Monk's problem [34]. The original representation space with the training examples denoted by + and - is shown in Figure 1(a) using DIAV [39]. The shaded area represents the target concept.



**Figure 1.** Diagrammatic visualization of the Monk 2 representation spaces: (a) the initial space; and (b) improved space due to the data-driven constructive induction.

In this original representation space, the learning problem is difficult because the target concept is highly irregular. An improved representation space, as found by the AQ17-DCI system described in this paper, is shown in Fig. 1,b. In the improved representation space the target concept is highly regular and therefore easy to learn. In this case, the new representation was

found by applying a space modification operator that generates the so-called *counting attribute*: #Attr(S, P), which counts the number of attributes in the set S with a property P. The system found that the counting attribute in which S contains all original attributes {x1, x2, x3, ..., x6}, and P is the first value of attribute in its domain is highly relevant for the task at hand. The learned concept was: :#Attr({x1,...x6}, Firstvalue) = 2, that is, *an example belongs to the concept, if exactly two of six attributes take their first value*. This rule exactly represents the intended target concept, and thus has a predictive accuracy of 100%.

### 3. Relation to Other Research

Research on constructive induction has produced a number of working programs. The first program that was explicitly dedicated to exhibit constructive induction capabilities was INDUCE [22]. INDUCE generates new attributes or new predicates by applying various constructive generalization rules. BACON.3 [14] and ABACUS [9] search for mathematical relationships or laws that summarize numerical (or numerical and symbolic) data. Lenat's AM and Eurisko programs [15] can be viewed as performing a form of knowledge-based constructive induction, as they generate new concepts according to certain heuristics.

Schlimmer's STAGGER [33] is a constructive induction program that uses three cooperating learning modules: weight adjustment, Boolean feature construction, and attribute value aggregation. Muggleton's Duce [25] is an oracle-based approach (knowledge-driven). Pagallo and Haussler's FRINGE, GREEDY3 and GROVE [26] base the construction of new attributes on patterns found in learned decision trees. Another decision tree-based method is CITRE [16], which constructs new terms by repeatedly applying Boolean operators to nodes on the positively labeled branches. A hypothesis-driven approach based on decision rules is AQ17-HCI [38]. In this system patterns prevalent in strong rules are used for constructing new attributes. An approach which uses disjunctive or arithmetic combinations of the original attributes to extend the initial attribute set was developed by Utgoff in STABB [35].

As mentioned earlier, constructive induction is a process in which the original representation space is improved during learning. This can be done by generating new attributes and/or removing less relevant or redundant ones. The latter process has been investigated in the rough set approach (e.g., [27], [41] [28], and [10]). The AQ17-DCI system presented in this paper executes a complementary process of selecting the most relevant attributes. This is done by applying some measure of attribute relevance, for example, PROMISE [1] or information gain ratio [30]. The rough set approach also applies an attribute-value abstraction operator, which removes values that are not needed for describing data. In contrast to this, AQ17-DCI combines less relevant values with adjacent values into larger units, that is, performs an abstraction of the attribute domain.

In summary, AQ17-DCI has the following characteristics which together distinguish it from all other constructive induction methods: 1) the search for a better representation space is based on patterns found in the training data, and is thus not tied to a specific knowledge representation language (as is the case of hypothesis-driven induction); 2) it applies three classes of operators: attribute construction, attribute reduction, and attribute value abstraction 3) it uses both domain-independent or domain-dependent constructive generalization rules; 4) it supports binary as well as multi-argument attribute construction operators.

## 4. The AQ17-DCI System for Data-Driven Constructive Induction

#### 4.1 Overview

The AQ17-DCI system consists of two components. One component performs a data-driven search for an improved representation space (hence DCI—data-driven constructive induction). The second component employs the AQ15c program for searching for the "best" hypothesis within the current representation space (the name AQ17-DCI means that this is the 17th program in the family of AQ algorithm based induction programs). The AQ algorithm generates an optimal or near-optimal set of rules characterizing training examples, according to a given criterion of optimality (originally described in [18], and [19]). The criterion of optimality may take into consideration such factors as the number of rules, the number of conditions, the cost of attributes in the rules, and others. These factors can be combined into a multicriterion measure of optimality that best reflects the needs of the learning problem at hand.

#### 4.2 Search for an Improved Representation Space

The search for an improved representation space employs three types of representation space modification operators: 1) space expansion through attribute construction (GENERATE), 2) space contraction through selecting only the most relevant attributes from the original space (SELECT), and 3) space contraction through attribute-value abstraction (QUANT). Experiments have shown that representation space expansion is very useful when the attribute construction operators are well-matched with the problem at hand. Representation space contraction, however, must be performed with great care, as it may lead to a removal of information that is crucial for learning a correct hypothesis [5]. For this reason, default thresholds on the space contraction operators are set conservatively. The following sections describe these operators in more detail.

#### 4.2.1 Space Expansion: Attribute Construction By GENERATE

The GENERATE method for constructing new attributes employs both mathematical and logical operators to construct new attributes. In selecting attributes for applying mathematical operators, the system takes into consideration the attribute types. The operation to be performed on the selected attributes is done according to predefined rules (defined by the user). With the attributes and operation selected, the values for the new attribute are calculated. The usefulness of new attributes is evaluated using an attribute quality measure. If the quality measure is above a user-defined threshold, the attribute is added to the available attribute set. If it is below the threshold or the attribute is too complex, the new attribute is discarded. The algorithm applies a variety of relational or arithmetic operators to numeric attributes. A summary of representation space expansion operators is presented in Table 1.

| Operator                 | Arguments      | Notation                  | Interpretation                      |
|--------------------------|----------------|---------------------------|-------------------------------------|
| Equivalence              | Attributes x,y | $\mathbf{x} = \mathbf{y}$ | If $x = y$ then 1, otherwise 0      |
| Greater Than             | Attributes x,y | x > y                     | If $x = y$ then 1, otherwise 0      |
| Greater Than<br>or Equal | Attributes x,y | x>=y                      | If $x \ge y$ then 1, otherwise 0    |
| Addition                 | Attributes x,y | $\mathbf{x} + \mathbf{y}$ | Sum of x and y                      |
| Subtraction              | Attributes x,y | x - y                     | Difference between x and y          |
| Difference               | Attributes x,y | x - y                     | Absolute difference between x and y |

| Multiplication | Attributes x,y    | x * y      | Product of x and y                    |
|----------------|-------------------|------------|---------------------------------------|
| Division       | Attributes x,y    | x/y        | Quotient of x divided by y            |
| Maximum        | Attribute set S   | $Max{S}$   | Maximum value in S                    |
| Minimum        | Attribute set S   | $Min{S}$   | Minimum value in S                    |
| Average        | Attribute set S   | Ave{S}     | Average of values in S                |
| Counting       | Attribute set S,P | #Attr(S,P) | No of attributes in S with property P |

Table 1. A summary of representation space expansion operators in AQ17-DCI.

#### 4.2.2 Representation Space Contraction

AQ17-DCI contracts the representation space by abstracting attribute-values using QUANT, or by selecting most relevant attributes using SELECT. Table 2 summarizes the representation space contraction operators used in AQ17-DCI. The next two subsections provide details.

| Operator     | Arguments           | Notation    | Interpretation                     |
|--------------|---------------------|-------------|------------------------------------|
| Quantization | An attribute x, and | QUANT(x, M) | Quantization of x using method M   |
|              | a method M          |             | Methods available: Chi-merge,      |
|              |                     |             | Equal-interval and Equal frequency |
| Selection    | Set of attributes S | SELECT(S)   | Select subset S' of S by method M  |
|              |                     |             | Methods: Promise, Information gain |

 Table 2. A summary of representation space contraction operators in AQ17-DCI.

#### 4.2.2.1 Attribute-value Abstraction Using QUANT

Research on attribute-value abstraction is usually performed under the name attribute-value discretization [7], [8]. We view this process as a form of abstraction because the result of it is a decrease of information about an object [24]. By replacing original attribute values by more abstract ones the representation space is reduced, thus this process represents a representation space contraction transformation. QUANT abstracts attribute values using the ChiMerge method described by Kerber [13]. This abstraction, a.k.a. scaling, is performed for continuous attributes and for discrete attributes with large domains. Because it reduces the size of the representation space, abstraction can significantly speed up the search for hypothesis. It can also improve the quality of hypothesis due to a simplification of the generated descriptions.

The ChiMerge algorithm is a bottom-up process in which initially all values are stored in separate intervals which are then merged until a termination condition is met. The interval merging process consists of continuously repeating two steps: 1) compute  $\chi^2$  values (correlations between the value of the class attribute and the value of an attribute), and 2) merge the pair of adjacent intervals with the lowest  $\chi^2$  value. Intervals are merged until all pairs of intervals have  $\chi^2$  values exceeding the user defined chi-threshold. The chi-threshold is a function of the desired significance level and the number of degrees of freedom (1 fewer than the number of classes), and can be determined from a table. The  $\chi^2$  value measures the probability that the attribute interval and class value are dependent. If the interval has a  $\chi^2$  value greater than threshold then class and interval are correlated and are retained. High  $\chi^2$  threshold settings cause more intervals to be merged which results in fewer intervals, or abstracted attribute values.

#### 4.2.2.2 Attribute Selection Using SELECT

This operation is conventionally described in the literature as *feature selection*. Here, we view this process more generally as a form of reduction of the representation space. SELECT uses a measure of attribute relevance, such as well-known information gain ratio [30], or PROMISE [1] for the purpose of determining which attributes should be used for defining the representation space in which search for the inductive hypothesis will occur. The attributes that score on the attribute relevance measure above a certain threshold are selected as dimensions of the transformed representation space.

### 5. An Experimental Application to World Economics

This section describes an application of the AQ17-DCI system to a problem of determining the economic and demographic patterns in the countries of the world. The data were obtained from a World Bank database [6]. This database contains economic and demographic records for the countries of the world from 1965 to 1990 [12]. The goal of the experiment presented here was to determine a set of rules characterizing the dependence of GNP (Gross National Product) in various countries during the period from 1986 to 1990 on the available economic and demographic characteristics.

In the experiment we considered 41 countries. Changes of GNP were quantified into four equal-intervals: low (0 to 0.5625), medium (0.5626 to 1.125), high (1.126 to 1.6875) and very high (over 1.6875). The countries were described by 11 attributes, each sampled over a period of 5 years. Thus, each country was described by 55 attributes. AQ17-DCI was applied to determine rules that characterize GNP changes in terms of the given attributes (or their relevant subset). The quality of the generated rules was evaluated by the 10-fold cross-validation method [37]. The learning process involved the following steps:

1. <u>Remove less relevant attributes</u>. AQ17-DCI removed 24 attributes using the SELECT method described in Section 4.2.2.2 with a information threshold set to 0.6.

2. <u>Abstract away unnecessary detail</u>. The domain size of the attributes were reduced from an average of 15.4 values per attribute to 4.3, using the QUANT described in section 4.2.2.1.

3. <u>Construct new problem-relevant attributes.</u> On the average, AQ17-DCI constructed ten new attributes in each run, using the DCI GENERATE method. Examples of these new attributes are shown in Table 3.

| Name                  | Operator used | Description  |
|-----------------------|---------------|--|
| ChgeEnergyCons86-88   | Minus         | Change in energy consumption of a country between 1986 and 1988    |
| Birth89ByEnergyCons90 | Division      | Ratio of Crude Birth Rate in 1989 to<br>Energy Consumption in 1990 |
| AveEnergyCons86-90    | Average       | Average Energy Consumption of a country between 1986 and 1990      |

**Table 3:** Examples of new relevant attributes constructed by AQ17-DCI

The transformations generated by AQ17-DCI resulted in an approximately 80% increase in predictive accuracy. Rules learned in the original representation were only 41.7% accurate, while rules learned in the improved representation space were 76.3% accurate on the testing data. While this improvement is significant, it is not entirely satisfactory. The problem may have been caused by the presence of misclassification errors (incorrectly classified training examples or to the lack in the original data of important relevant attributes (e.g., the type of government, presence of natural disasters, or war). Further research is being done to try to understand how predictive accuracy can be improved.

Constructive induction helped not only to increase the predictive accuracy, but also generated a number of meaningful new attributes. A significant advantage of this method is that rules generated can be easily interpreted by a data analyst, as they are in the form that is directly interpretable in natural language. Here is an example of such a rule:

#### Countries with very high increase in GNP are characterized by:

[DeathRate is low] & [AVG(%PopulationAgeBracketB) is very high] & [AVG(PopulationGrowthRate) is low] (Total: 13, Unique 9) OR [AVG(UrbanPopulationGrowth) is very low ] & [AVG(UrbanVsRuralGrowthDifference) is very low] (Total: 7, Unique 3)

where

--"very high increase" is defined as GNP per capita (in US\$) 1990 / GNP 1986 > 1.7,

--low death rate (per thousand) is defined as 5% to 6%,

- --*AVG(%PopulationAgeBracketB)* stands for the average % of population in the age bracket B (ages 15..64); very high means 57%-69%
- --AVG(PopulationGrowthRate) stands for the average of population growth rate; low means less than 3%
- --very low average urban population growth rate means lower than 1%
- --very low average difference between the urban and rural growth means less than 2%
- --Total denotes the total number of countries in the study that are covered by the rule
- --Unique denotes the number of countries in the study that were covered by this rule and not by any other rule.

#### Comments:

All averages were computed for the period 1986 to 1990. Attributes in italics were constructed by the program from the initial attributes.

#### **Rule Interpretation**

Countries with a very high increase in GNP are characterized by low death rate, the average percentage of the population age 15 to 64 year olds is very high, and the overall population growth rate is low OR

the average urban population growth is very low, and the average difference between urban and rural population growth rate is very low.

Another useful aspect of the AQ17-DCI system is that it can generate rules that optimize criteria set by the user to best reflect the needs of the task at hand. The user is able to select the type of operators to be used, as well as the information threshold above which new attributes must score in order to be retained. This gives a data analyst a way to generate data descriptions that are most suitable for a given task, and may also help to get insights into the problem that were not possible in the original representation space. The program has default values so that the user does not have to set all of these parameters before making use of these capabilities.

### 6. Summary

This paper described a method and for data-driven constructive induction, which combines AQ-type rule learning with operators for representation space improvement. These operators can expand the space through attribute construction, and/or contract the space through attribute removal and attribute-value abstraction. The system implementing the method, AQ17-DCI, was tested by applying it to a problem in the area of world economics. In the experiments, AQ17-DCI produced decision rules that had higher predictive accuracy than rules learned in the original representation space, and generated new attributes that provided additional insights into the data. In the GNP prediction problem the space obtained by applying all three types of operators (attribute generation, attribute removal and value abstraction) produced the rules with the highest predictive accuracy. Future research will focus on implementing other operators for attribute construction and the development of a control strategy for guiding the selection of individual operators.

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